

E1000: Wandering—Impact

Answer this item only if E0900, Wandering—Presence & Frequency, was coded 1 (behavior of this type occurred 1-3 days), 2 (behavior of this type occurred 4-6 days, but less than daily), or 3 (behavior of this type occurred daily)

E1000. Wandering - Impact

- Enter Code ☐ A. Does the wandering place the resident at significant risk of getting to a potentially dangerous place (e.g., stairs, outside of the facility)?
0. No
1. Yes
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- Enter Code ☐ B. Does the wandering significantly intrude on the privacy or activities of others?
0. No
1. Yes

Item Rationale

Health-related Quality of Life

Not all wandering is harmful.

Some residents who wander are at potentially higher risk for entering an unsafe situation.

Some residents who wander can cause significant disruption to other residents.

Planning for Care

Care plans should consider the impact of wandering on resident safety and disruption to others.

Care planning should be focused on minimizing these issues.

Determine the need for environmental modifications (door alarms, door barriers, etc.) that enhance resident safety if wandering places the resident at risk.

Determine when wandering requires interventions to reduce unwanted intrusions on other residents or disruption of the living environment.

Steps for Assessment

Consider the previous review of the resident's wandering behaviors identified in E0900 for the 7-day look-back period.

Determine whether those behaviors put the resident at significant risk of getting into potentially dangerous places and/or whether wandering significantly intrudes on the privacy or activities of others based on clinical judgment for the individual resident.

Coding Instructions for E1000A. Does the Wandering Place the Resident at Significant Risk of Getting to a Potentially Dangerous Place?

Code 0, no: if wandering does not place the resident at significant risk.

Code 1, yes: if the wandering places the resident at significant risk of getting to a dangerous place (e.g., wandering outside the facility where there is heavy traffic) or encountering a dangerous situation (e.g., wandering into the room of another resident with dementia who is known to become physically aggressive toward intruders).

E1000: Wandering—Impact (cont.)

Coding Instructions for E1000B. Does the Wandering Significantly Intrude on the Privacy or Activities of Others?

Code 0, no: if the wandering does not intrude on the privacy or activity of others.

Code 1, yes: if the wandering intrudes on the privacy or activities of others (i.e., if the wandering violates other residents' privacy or interrupts other residents' performance of activities of daily living or limits engagement in or enjoyment of social or recreational activities), whether or not the other resident complains or communicates displeasure or annoyance.

Examples

A resident wanders away from the nursing home in *their* pajamas at 3 a.m. When staff members talk to *them*, *they* insist *they* looking for *their spouse*. This elopement behavior had occurred when *they were* living at home, and on one occasion *they* became lost and *were* missing for 3 days, leading *their* family to choose nursing home admission for *their* personal safety.

Coding: E1000A would be **coded 1, yes**.

Rationale: Wandering that results in elopement from the nursing home places the resident at significant risk of getting into a dangerous situation.

A resident wanders away from the nursing facility at 7 a.m. Staff find *them* crossing a busy street against a red light. When staff try to persuade *them* to return, *they* become angry and say, "My boss called, and I have to get to the office." When staff remind *them* that *they have* been retired for many years, *they* continue to insist that *they* must get to work.

Coding: E1000A would be **coded 1, yes**.

Rationale: This resident's wandering is associated with elopement from the nursing home and into a dangerous traffic situation. Therefore, this is coded as placing the resident at significant risk of getting to a place that poses a danger. In addition, delusions would be checked in item E0100.

A resident propels *themselves* in *their* wheelchair into the room of another resident, blocking the door to the other resident's bathroom.

Coding: E1000B would be **coded 1, yes**.

Rationale: Moving about in this manner with the use of a wheelchair meets the definition of wandering, and the resident has intruded on the privacy of another resident and has interfered with that resident's ability to use the bathroom.